

Chapter 6

Experimental Study on Boundary Constraint Handling in Particle Swarm Optimization: From Population Diversity Perspective

Shi Cheng

University of Liverpool, UK

Yuhui Shi

Xi'an Jiaotong-Liverpool University, China

Quande Qin

Shenzhen University, China

ABSTRACT

Premature convergence happens in Particle Swarm Optimization (PSO) for solving both multimodal problems and unimodal problems. With an improper boundary constraints handling method, particles may get “stuck in” the boundary. Premature convergence means that an algorithm has lost its ability of exploration. Population diversity is an effective way to monitor an algorithm’s ability of exploration and exploitation. Through the population diversity measurement, useful search information can be obtained. PSO with a different topology structure and a different boundary constraints handling strategy will have a different impact on particles’ exploration and exploitation ability. In this paper, the phenomenon of particles gets “stuck in” the boundary in PSO is experimentally studied and reported. The authors observe the position diversity time-changing curves of PSOs with different topologies and different boundary constraints handling techniques, and analyze the impact of these setting on the algorithm’s ability of exploration and exploitation. From these experimental studies, an algorithm’s ability of exploration and exploitation can be observed and the search information obtained; therefore, more effective algorithms can be designed to solve problems.

DOI: 10.4018/978-1-4666-2479-5.ch006

1. INTRODUCTION

Particle Swarm Optimization (PSO) was introduced by Eberhart and Kennedy in 1995 (Eberhart & Kennedy, 1995; Kennedy & Eberhart, 1995). It is a population-based stochastic algorithm modeled on social behaviors observed in flocking birds. A particle flies through the search space with a velocity that is dynamically adjusted according to its own and its companion's historical behaviors. Each particle's position represents a solution to the problem. Particles tend to fly toward better and better search areas over the course of the search process (Eberhart & Shi, 2001).

Optimization, in general, is concerned with finding the “best available” solution(s) for a given problem. Optimization problems can be simply divided into unimodal problems and multimodal problems. As indicated by the name, a unimodal problem has only one optimum solution; on the contrary, a multimodal problem has several or numerous optimum solutions, of which many are local optimal solutions. Evolutionary optimization algorithms are generally difficult to find the global optimum solutions for multimodal problems due to the possible occurrence of the premature convergence.

Most reported optimization methods are designed to avoid premature convergence in solving multimodal problems (Blackwell & Bentley, 2002). However, premature convergence also happens in solving unimodal problems when the algorithm has an improper boundary constraint handling method. For example, even for the most simplest benchmark function—Sphere, or termed a Parabolic problem, which has a convex curve in each dimension, particles may “stick in” the boundary and the applied PSO algorithm therefore cannot find the global optimum at the end of its search process. With regards to this, premature convergence needs to be addressed in both unimodal and multimodal problems. Avoiding premature convergence is important in

problem optimization, i.e., an algorithm should have a balance between fast convergence speed and the ability of “jumping out” of local optima.

Particles fly in the search space. If particles can easily get clustered together in a short time, particles will lose their “search potential.” Premature convergence means particles have a low possibility to explore new search areas. Although many methods were reported to be designed to avoid premature convergence (Chen & Montgomery, 2011), these methods did not incorporate an effective way to measure the degree of premature convergence, in other words, the measurement of particles' exploration / exploitation is still needed to be investigated. Shi and Eberhart gave several definitions on diversity measurement based on particles' positions (Shi & Eberhart, 2008, 2009). Through diversity measurements, useful exploration and / or exploitation search information can be obtained.

PSO is simple in concept and easy in implementation, however, there are still many issues that need to be considered (Kennedy, 2007). Boundary constraint handling is one of them (Xu & Rahmat-Samii, 2007). In this paper, different boundary constraints handling methods and their impacts are discussed. Position diversity will be measured and analyzed for PSO with different boundary constraints handle strategies and different topology structures.

This paper is organized as follows. Section 2 reviews the basic PSO algorithm, four different topology structures, and definitions of population diversities. Section 3 describes several boundary constraints handling techniques, which includes the classic strategy, deterministic strategy, and stochastic strategy. Experiments are conducted in Section 4 followed by analysis and discussion on the population diversity changing curves of PSOs with different boundary constraints handling methods and four kinds of topology structures. Finally, Section 6 concludes with some remarks and future research directions.

27 more pages are available in the full version of this document, which may be purchased using the "Add to Cart" button on the publisher's webpage:

www.igi-global.com/chapter/experimental-study-boundary-constraint-handling/70643

Related Content

Agency in Health Care System Modeling and Analysis

Raman Paranjape and Simerjit Gill (2010). *Multi-Agent Systems for Healthcare Simulation and Modeling: Applications for System Improvement* (pp. 45-68).

www.irma-international.org/chapter/agency-health-care-system-modeling/37010

WLI Fuzzy Clustering and Adaptive Lion Neural Network (ALNN) for Cloud Intrusion Detection

Pinki Sharma, Jyotsna Sengupta and P. K. Suri (2019). *International Journal of Distributed Artificial Intelligence* (pp. 1-17).

www.irma-international.org/article/wli-fuzzy-clustering-and-adaptive-lion-neural-network-alnn-for-cloud-intrusion-detection/248478

Design of Multi Agent System for Resource Allocation and Monitoring

Manish Arora and M. Syamala Devi (2012). *Theoretical and Practical Frameworks for Agent-Based Systems* (pp. 1-10).

www.irma-international.org/chapter/design-multi-agent-system-resource/66020

Hierarchical Multi-Agent Plans Using Model-Based Petri Net

Said Brahim, Ramdane Maamri and Zaidi Sahnoun (2013). *International Journal of Agent Technologies and Systems* (pp. 1-30).

www.irma-international.org/article/hierarchical-multi-agent-plans-using-model-based-petri-net/87147

A Simulation of Temporally Variant Agent Interaction via Belief Promulgation

Adam J. Conover (2009). *Handbook of Research on Agent-Based Societies: Social and Cultural Interactions* (pp. 261-274).

www.irma-international.org/chapter/simulation-temporally-variant-agent-interaction/19631