

Chapter 7.6

Codes of Ethics in Virtual Communities

Călin Gurău

Groupe Sup. de Co. Montpellier, France

INTRODUCTION

The development of the World Wide Web has created new opportunities for interpersonal interaction. The Internet allows one-to-one (e-mail), one-to-many (Web sites, e-mail lists) or many-to-many (*online discussion forums*) interaction, which represent a unique feature in comparison with traditional communication channels (Armstrong & Hagel, 1996). On the other hand, the Internet has specific characteristics, such as:

- **Interactivity:** The Internet offers multiple possibilities of interactive communication, acting not only as an interface, but also as a communication agent (allowing a direct interaction between individuals and software applications)
- **Transparency:** The information published online can be accessed and viewed by any Internet user, unless this information is specifically protected
- **Memory:** The Web is a channel not only for transmitting information, but also for storing information—in other words, the

information published on the Web remains in the memory of the network until it is erased.

These characteristics permit the development of online or virtual communities—groups of people with similar interests who communicate on the Web in a regular manner (Armstrong & Hagel, 1996; Goldsborough, 1999a, 1999b; Gordon, 2000). Many studies deal with the ethics of research in Cyberspace and Virtual Communities (Bakardjieva, Feenberg, & Goldie, 2004), but very few publications relate with the *Codes of Ethics* used in Public Discussion Forums (Belilos, 1998; Johnson, 1997). Other specialists have analyzed specific categories or uses of online discussion forums, such as online learning (Blignaut & Trollip, 2003; DeSanctis, Fayard, Roach, & Jiang, 2003) or the creation of professional communities of practice (Bickart & Schindler, 2001; Kling, McKim & King, 2003; Millen, Fontaine, & Muller, 2002), and in this context, have also discussed briefly the importance of netiquette and forum monitoring (Fauske & Wade, 2003, 2004). The difference between these online communities and

public discussion forums is the degree of control exercised on the functioning and purpose of the forum by a specific individual or organization. This article attempts to investigate, analyze and present the main patterns of the codes/rules of ethics used in the public discussion forums, otherwise known as Newsgroups, and their influence on the profile and functioning of the community.

THE ORGANIZATION OF DISCUSSION FORUMS

The discussion forum is a Web-based application that functions as a worldwide bulletin board (Fox & Roberts, 1999). Each discussion forum has a specific topic, or a series of related topics, and there are literally thousands of newsgroups available on the Internet, covering virtually any issue (Preece, 2001; Rheingold, 2000).

Typically, online discussion forums use a three-tiered structure (Bielen, 1997):

1. **Forums:** Focus on individual topic areas, such as classifieds or current news
2. **Threads:** Created by end users to narrow a discussion to a particular topic, such as a car someone is looking to buy or a comment on a previously posted message. A thread opens a new topic of conversation. Once the topic is created, anyone can continue the ongoing conversation.
3. **Messages:** Individual topic postings. A message is often a reply to someone else's message, or users can post a message to initiate a conversation (thread).

An interested person can access the messages transmitted by other members of the discussion forum, post messages on the same discussion forum or start a new thread of discussion. Usually, in order to post a message or start a new thread, participants are asked to register first; however, many discussion forums are totally transparent,

since anyone (members or visitors) can access the archived messages and read them.

Most discussion forums are monitored by people (monitors and administrators) and/or software applications (e.g., programs that automatically censor specific words from the posted messages). The monitors are usually volunteers that have a good knowledge of and interest in the topics discussed (Preece, 2000).

CODES OF ETHICS IN DISCUSSION FORUMS

Ethical rules of discussion forums are usually displayed in two formats:

1. **Explicit Codes of Ethics:** These are presented under titles such as Terms of Use, Guidelines, Forum Rules, Terms and Conditions, Web Site User Agreement or Forum Policy. Very often, the ethical rules are just a topic among other legal disclaimers and definitions; in other cases they are a stand-alone text that does not include any other legal information. The link to these guidelines is easily identifiable, as the members of the discussion forum are expected to read them before engaging in online interaction.
2. **Implicit Ethical Rules:** In this case, no clear indication is provided regarding the ethical rules that have to be respected by forum members; however, indirect references are made in the frequently asked questions (FAQ) section regarding the possibility of censoring members' messages by replacing specific words with a string of "*." In other sites, the ethical rules are limited to a general principle or "Golden Rule," such as "We should do unto others as we would have them do unto us," from which the members can derive the desirable rules of ethical behavior.

7 more pages are available in the full version of this document, which may be purchased using the "Add to Cart" button on the publisher's webpage: www.igi-global.com/chapter/codes-ethics-virtual-communities/30994

Related Content

Metaverse Healthcare in Advancing Patient Care Through Digital Realms

Rajaprabakaran Rajendran, Yavana Rani S.and Senthilnathan Dhanasekaran (2025). *Cases on Metaverse and Consumer Experiences* (pp. 203-236).

www.irma-international.org/chapter/metaverse-healthcare-in-advancing-patient-care-through-digital-realms/371264

Exploring Virtual Reality for the Assessment and Rehabilitation of Executive Functions

Elisa Pedroli, Silvia Serino, Federica Pallavicini, Pietro Cipressoand Giuseppe Riva (2018). *International Journal of Virtual and Augmented Reality* (pp. 32-47).

www.irma-international.org/article/exploring-virtual-reality-for-the-assessment-and-rehabilitation-of-executive-functions/203066

An Empirical Investigation of the Impact of an Embodied Conversational Agent on the User's Perception and Performance with a Route-Finding Application

Ioannis Doumanisand Serengul Smith (2019). *International Journal of Virtual and Augmented Reality* (pp. 68-87).

www.irma-international.org/article/an-empirical-investigation-of-the-impact-of-an-embodied-conversational-agent-on-the-users-perception-and-performance-with-a-route-finding-application/239899

Lessons Learned from the Design and Development of Vehicle Simulators: A Case Study with Three Different Simulators

Sergio Casasand Silvia Rueda (2018). *International Journal of Virtual and Augmented Reality* (pp. 59-80).

www.irma-international.org/article/lessons-learned-from-the-design-and-development-of-vehicle-simulators/203068

Business Applications of AI: Enabling Digital Twins and the Metaverse in Industry 5.0

Muhamad Rizky Khairussalam, Gusti Muhamad Sardana, Binastya Anggara Sekti, Varsha Arya, Sourasis Chattopadhyay, Ifat Batuland Ryan Putra Laksana (2026). *Immersive Technologies and Human-Centric Innovation in the Industry 5.0 Era* (pp. 39-82).

www.irma-international.org/chapter/business-applications-of-ai/403793