

Mobile Learning in and out of the K–12 Classroom

Pena L. Bedesem

Kent State University, USA

Tracy Arner

Kent State University, USA

INTRODUCTION

Today there is widespread ownership of mobile technology, including mobile phones, tablets, chromebooks among school-aged youth. To wit, researchers report that nearly 70 percent of 8- to 18-year-olds own their own mobile device. In parallel with increased accessibility and usage, researchers in various fields of education have begun to explore how mobile technology can impact teaching and learning. In this chapter, we discuss the work of pioneering scholars in the area of emerging technology in K-12 education. Next, we describe the current scientific knowledge on the ways in which mobile technologies are used by students in K-12 education. We then review important research that highlights the added effects of mobile technology to support non-traditional learners. Recommendations for future lines of investigation and further reading are provided.

BACKGROUND

The processes involved in student learning are now as never before. Delivery of information is more various, instantaneous, and itinerant and thus new ways of information delivery and instructional models are necessary to meet the needs of 21st Century learners. One method of meeting these needs is by using *mobile technologies*. Mobile technologies are digital devices that include tablets, personal digital devices, Chromebooks, and

mobile phones. The use of these technologies in the classroom is commonly referred to as *mobile learning*. This chapter will focus on the use of mobile technology to engage students, enhance instruction, and support non-traditional students including those with disabilities and students who are non-native English speakers.

In today's society mobile devices have become a ubiquitous technology. For example, 88% of adults (Zickuhr, 2011) and 77% of teens (Lenhart, 2012) own a mobile phone. The most recent Speak Up Survey by Project Tomorrow found that over 80% of secondary students have their own device to use for learning. Further, more and more schools are purchasing tablets, Chromebooks, and mobile media players to augment classroom instruction (Herold, 2016). In spite of the increasing availability of mobile technology in learning environments, deliberate integration into daily instruction, by teachers, is not as prevalent. Teachers cite numerous concerns with the use of technology including readiness, lack of training, classroom disruption, cheating, and access to inappropriate content as barriers to consistent integration into instruction (Kim, Kim, Lee, Spector, & DeMeester, 2012; O'Bannon & Thomas, 2014; Thomas & O'Bannon, 2013; Thomas, O'Bannon, & Bolton, 2013). Despite these barriers, the constantly increasing functionality and decreasing cost of mobile devices is making them both accessible and valuable learning tools both in and out of the classroom (Thomas, O'Bannon, & Bolton, 2013). Moreover,

DOI: 10.4018/978-1-5225-2255-3.ch555

researchers have shown increases in student motivation (Brown, 2008), and active participation (Kinsella, 2009) when technology is used in the classroom. Given the promise of mobile devices as instructional tools in K-12 education, it is important to discuss (a) pioneering work that has led to the use of mobile technologies, (b) stakeholder perceptions of using technology in the classroom, (c) how mobile technologies are being used, and (d) future research directions.

PIONEERING SCHOLARS

Marc Prensky, Mark van 't Hooft, and Liz Kolb were among the first educational researchers to advocate for the use of technology to meet the needs of the new learner in K-12 classrooms. While these researchers focus on different aspects of technology integration, collectively they account for important conceptual and empirical contributions that led to the acceptance of mobile devices as instructional tools. Instructional uses may include Internet research, communication, note taking, reading, organization, video-based instruction and more (Sansosti & Bedesem, 2015).

Marc Prensky is credited for coining the terms *digital natives* and *digital immigrants*. According to Prensky (2001), digital natives are of the generation born after 1980, whereas digital immigrants are of the generation born before 1980. Digital immigrants have to learn to adapt their environment and work at integrating technology into their daily lives. On the other hand, digital natives are characterized as immersed in technology including computers, videogames, digital music players, and mobile phones, and can seamlessly integrate technology into every aspect of their lives. Prensky posits that as a result of being exposed to a technologically rich environment and the sheer volume of students' interaction with it, today's students think and process information fundamentally different from digital immigrants. Thus, to stay engaged during learning activities

digital natives have come to expect the same level of technology integration in the classroom as in their personal lives (Martin, & Ertzberger, 2013).

Mark van 't Hooft has been active in the area of mobile learning since 2001, beginning with the Palm Education Pioneer (PEP) Project - the first large-scale evaluation of handheld mobile technology for education. Through the PEP Project, 175 K-12 classrooms throughout the United States were provided sets of handheld computers. An overwhelming majority (90%) of teachers who participated in the PEP Project indicated handheld computers are effective instructional tools that have the potential to have a positive impact on students' learning, and that they would continue to use handhelds in the future. In a later study, Swan, van 't Hooft, and Kratoski (2005) examined students' use of mobile technologies and the effects on their motivation to learn and engagement in learning activities, as well as their teachers' support for the learning process. Their findings suggest that use of the mobile technologies resulted in increased student motivation, engagement, productivity, and quality of work. Teacher interviews also indicated using mobile technologies enhanced the learning process, especially in the area of writing. Moreover, several teachers noted improvements in the writing of students with disabilities and commented on the benefit of mobile technologies for lessening the performance gap between students with and without disabilities.

Liz Kolb's work explores methods teachers and students can use to integrate "everyday technologies" to which students have become accustomed, into the classroom. Specifically, Kolb investigates the integration of mobile phones into classroom instruction as a way to better connect how students use technology in everyday communication and the way they use technology in the classroom (Kolb, 2008). Mobile phones can be used, for example, to increase engagement, enhance instruction, and extend learning beyond the typical school day. In this area, Kolb has published two

8 more pages are available in the full version of this document, which may be purchased using the "Add to Cart" button on the publisher's webpage:

www.igi-global.com/chapter/mobile-learning-in-and-out-of-the-k-12-classroom/184335

Related Content

Cloud Computing Environments

Ashley Matteson (2015). *Encyclopedia of Information Science and Technology, Third Edition* (pp. 1048-1058).

www.irma-international.org/chapter/cloud-computing-environments/112500

An Artificial Intelligent Centered Object Inspection System Using Crucial Images

Santosh Kumar Sahoo and B. B. Choudhury (2018). *International Journal of Rough Sets and Data Analysis* (pp. 44-57).

www.irma-international.org/article/an-artificial-intelligent-centered-object-inspection-system-using-crucial-images/190890

A Case of Academic Social Networking Sites Usage in Malaysia: Drivers, Benefits, and Barriers

Maryam Salahshour, Halina Mohamed Dahlan and Noorminshah A. Iahad (2016). *International Journal of Information Technologies and Systems Approach* (pp. 88-99).

www.irma-international.org/article/a-case-of-academic-social-networking-sites-usage-in-malaysia/152887

Unmanned Bicycle Balance Control Based on Tunicate Swarm Algorithm Optimized BP Neural Network PID

Yun Li, Yufei Wu, Xiaohui Zhang, Xinglin Tan and Wei Zhou (2023). *International Journal of Information Technologies and Systems Approach* (pp. 1-16).

www.irma-international.org/article/unmanned-bicycle-balance-control-based-on-tunicate-swarm-algorithm-optimized-bp-neural-network-pid/324718

The Concept of the Shapley Value and the Cost Allocation Between Cooperating Participants

Alexander Kolker (2018). *Encyclopedia of Information Science and Technology, Fourth Edition* (pp. 2095-2107).

www.irma-international.org/chapter/the-concept-of-the-shapley-value-and-the-cost-allocation-between-cooperating-participants/183923