# Chapter 3.3

# Natural Language Processing Techniques in Requirements Engineering

# A. Egemen Yilmaz

Ankara University Faculty of Engineering, Turkey

#### I. Berk Yilmaz

Ankara University Faculty of Engineering, Turkey

#### **ABSTRACT**

Requirement analysis is the very first and crucial step in the software development processes. Stating the requirements in a clear manner, not only eases the following steps in the process, but also reduces the number of potential errors. In this chapter, techniques for the improvement of the requirements expressed in the natural language are revisited. These techniques try to check the requirement quality attributes via lexical and syntactic analysis methods sometimes with generic, and sometimes domain and application specific knowledge bases.

# INTRODUCTION

System/software requirement quality is one of the most important drivers for the success of a final system/software related product. A study showed that the user involvement is the most important factor for the success of the software development projects (Standish Group, 1995). Moreover, even in the cases where the user involvement

DOI: 10.4018/978-1-61350-456-7.ch3.3

is sufficient, the success is dependent on clear statement of the requirements, which appears as the third most important factor on the list. In addition, another study showed that the underlying reason for 85% of the software errors is nothing but the requirement defects (Young, 2001). On the other hand, if such defects could not be fixed at the early phases of the projects, the cost of fixing the error would dramatically increases at each phase of the development life cycle as seen in Table 1 (Young, 2001). Defects detected dur-

Table 1. Relative cost of fixing an error (Young, 2001)

Phase in which the Error is Found	Relative Cost
Requirements Analysis	1
Design	3-6
Coding & Unit Test	10
Development Testing	15-40
Acceptance Testing	30-70
Operation	40-1000

ing requirement analysis and design phases could reduce the rework effort between 40% and 50% (Boehm, 1981; Boehm & Basili, 2001; Gause & Weinberg, 1989).

All the above studies support that, effective customer interaction and defect-free requirement engineering processes are the key factors for successful system/software development.

Pohl's requirement engineering process model (Pohl, 1994), depicted in Figure 1, might be considered as a reference for the improvement the software requirement quality. Pohl's model suggests focusing on the three dimensions seen in Figure 1. Stakeholders of the requirement engineering process should perform a progress on the specification, representation and agreement

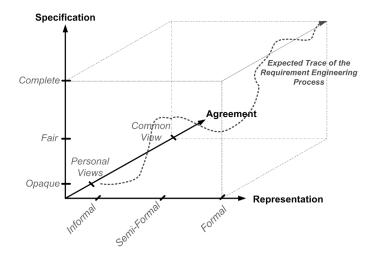
dimensions. Hence, tools supporting progress in any of those three dimensions would increase the success rates of software development projects.

The applicability of natural language processing techniques is best understood via the following two-phase requirement engineering model. Figure 2 depicts a high level representation of these two stages.

The first phase, which can be referred to as "Perception of the domain", is a set of activities performed in order to understand the domain components and their relationships. Engineers embark upon to this stage at the very early phases of the development. This cognitive stage is usually followed by the representation of the information learned so far, where this representation is required to guarantee the correctness and completeness.

The second phase includes the "Expression of the requirements" in terms of visual and verbal statements. Those statements are used for understanding the rest of the domain; they are also important for achieving a better understanding among the end user, the buyer (if different than the end user), and the development team(s). Both the specification and representation qualities are important in order to deliver the right 'message(s)'

Figure 1. Pohl's requirement engineering model (Adapted from Pohl, 1994)



11 more pages are available in the full version of this document, which may be purchased using the "Add to Cart" button on the publisher's webpage:

www.igi-global.com/chapter/natural-language-processing-techniquesrequirements/62463

# **Related Content**

## Engaging Software Engineering Students With Employability Skills

Jocelyn Armarego (2018). Computer Systems and Software Engineering: Concepts, Methodologies, Tools, and Applications (pp. 1800-1838).

www.irma-international.org/chapter/engaging-software-engineering-students-with-employability-skills/192948

# Effort Estimation Model for each Phase of Software Development Life Cycle

Sarah Afzal Safaviand Maqbool Uddin Shaikh (2012). *Computer Engineering: Concepts, Methodologies, Tools and Applications (pp. 238-246).* 

www.irma-international.org/chapter/effort-estimation-model-each-phase/62445

# Fuzzy Multi-Objective Programming With Joint Probability Distribution

(2019). *Multi-Objective Stochastic Programming in Fuzzy Environments (pp. 263-295).* www.irma-international.org/chapter/fuzzy-multi-objective-programming-with-joint-probability-distribution/223807

# Control of Information Stream for Group of UAVs in Conditions Lost Packages or Overloading

Dmytro Kucherov, Igor Ogirkoand Olga Ogirko (2019). Cases on Modern Computer Systems in Aviation (pp. 128-146).

www.irma-international.org/chapter/control-of-information-stream-for-group-of-uavs-in-conditions-lost-packages-or-overloading/222186

## Geospatial Technology: Curricular Keystone of Applied Geography

Richard G. Boehmand Audrey Mohan (2012). Computer Engineering: Concepts, Methodologies, Tools and Applications (pp. 139-148).

www.irma-international.org/chapter/geospatial-technology-curricular-keystone-applied/62439