Chapter 6 Dialogue Acts and Dialogue Structure

T. Daniel Midgley University of Western Australia, Australia

ABSTRACT

This chapter discusses historical and recent work in dialogue act tagging and dialogue structure inference. Dialogue act tagging is a classification task in which utterances in dialogue are marked with the intentions of the speaker. It is possible to classify utterances using only features relating to the utterance itself (for example, words and prosodic features), but much work has also utilized dialogue-level features such as previous speaker and previous dialogue acts. The structure of dialogue can be represented by dialogue grammar, segmentation, or with a hierarchical structure.

INTRODUCTION

When human speakers engage in dialogue, they construct their utterances to accomplish some joint action, whether exchanging information, or requesting or offering assistance. They arrange these utterances according to well-recognized patterns that help make the flow of dialogue easier to follow. Dialogue researchers are interested in understanding and modeling both the purpose of human utterances and the structure of human dialogue. In a practical sense, both of these are important in the creation of a conversational agent, or a dialogue manager, used in spoken language systems to track the state of the dialogue and decide what kind of speech acts the system should generate next. Classifying dialogue acts correctly can have a salubrious effect on other aspects of natural language processing, such as automatic speech recognition (Taylor *et al.*1998). Also, understanding dialogue acts and dialogue structure is a key to understanding what a dialogue is about, an important part of true natural language understanding.

DOI: 10.4018/978-1-60960-741-8.ch006

This chapter gives a brief outline of two important aspects of dialogue modeling: *dialogue act tagging*, which involves interpreting the intentions of a speaker's utterance, and *dialogue structure inference*.

BACKGROUND

Dialogue act tagging (or DA tagging) is a classification task in which utterances in a dialogue are labeled automatically according to the intentions of the speaker. More formally, for each utterance, given the available evidence e, the tagger will try to select the dialogue act d that has the highest posterior probability P(d|e). Then, by Bayes' well-known equation:

$$d = \arg \max_{d} P(d \mid e)$$

= $\arg \max_{d} \frac{P(d)P(d \mid e)}{P(e)}$
= $\arg \max_{d} P(d)P(e \mid d)$

DA tagging involves using data from a dialogue corpus, which has been marked with DA tags by human annotators. Features and machine learning techniques are selected which will maximize the likelihood of obtaining correct classifications. Table 1 shows an example of text from VERBMOBIL-2 (Alexandersson 1997), a corpus of appointment scheduling dialogues. Note that each utterance has information about the speaker, the words in the utterance, and annotators' opinion as to the dialogue act. Other information is available, including phonetic transcriptions and part-of-speech tags.

Dialogue act tagging is difficult for a number of reasons.

- The same kind of dialogue act can be worded in many different ways. Looking for syntactic cues (e.g. question syntax) will only be of partial help, since requests can appear in statement syntax or question syntax. For example, a SUGGEST dialogue act could appear variously:
 - Let's go on Thursday.
 - How is Thursday for you?
 - Is March all right?
 - Do you have any time in March?
 - Next week would be good.
 - Why don't we try next week?
 - If it were a little earlier, it would be fine.

These utterances do have elements in common. They include time words (names of days,

Speaker Words DA tag INFORM DNC I have nothing in November DNC pretty much unless you can do that Wednesday Thursday and Friday SUGGEST RGM no that is bad for me unfortunately REJECT RGM I am <uh> I have got to set up chairs at the county fair <uh> GIVE REASON DNC all right FEEDBACK POSITIVE DNC okay FEEDBACK_POSITIVE DNC how about <uh> nothing in October REQUEST SUGGEST DELIBERATE RGM in October let us see RGM SUGGEST I have got <uh> the second through the sixth DNC REJECT no

Table 1. An example of dialogue from the VERBMOBIL-2 corpus

13 more pages are available in the full version of this document, which may be purchased using the "Add to Cart" button on the publisher's webpage:

www.igi-global.com/chapter/dialogue-acts-dialogue-structure/61044

Related Content

Systematic Review of Speech Generating Devices for Aphasia

Rajinder Koul, Diana Petroiand Ralf Schlosser (2010). *Computer Synthesized Speech Technologies: Tools for Aiding Impairment (pp. 148-160).*

www.irma-international.org/chapter/systematic-review-speech-generating-devices/40863

A User-Aware and Semantic Approach for Enterprise Search

Giacomo Cabriand Riccardo Martoglia (2020). *Natural Language Processing: Concepts, Methodologies, Tools, and Applications (pp. 302-321).* www.irma-international.org/chapter/a-user-aware-and-semantic-approach-for-enterprise-search/239942

Comparison between Internal and External DSLs via RubyTL and Gra2MoL

Jesús Sánchez Cuadrado, Javier Luis Cánovas Izquierdoand Jesús García Molina (2014). *Computational Linguistics: Concepts, Methodologies, Tools, and Applications (pp. 816-838).* www.irma-international.org/chapter/comparison-between-internal-and-external-dsls-via-rubytl-and-gra2mol/108753

Building Language Resources for Emotion Analysis in Bengali

Dipankar Dasand Sivaji Bandyopadhyay (2013). *Technical Challenges and Design Issues in Bangla Language Processing (pp. 346-368).* www.irma-international.org/chapter/building-language-resources-emotion-analysis/78483

Speech Technologies for Augmented Communication

Gérard Bailly, Pierre Badin, Denis Beautempsand Frédéric Elisei (2010). *Computer Synthesized Speech Technologies: Tools for Aiding Impairment (pp. 116-129).* www.irma-international.org/chapter/speech-technologies-augmented-communication/40861